



NGUYEN THAO NGUYEN

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PROFESSIONAL SUMMARY

Nguyen is a passionate 3D Designer and Motion Graphic Artist driven by curiosity and a love for experimentation. With experience in modeling, lighting, and animation for digital media, I aim to blend storytelling and visual aesthetics to create impactful motion work. I believe creativity is not a straight line, it comes from constant tinkering, trying new ideas, and learning from every process. I'm always eager to explore new tools, technologies, and workflows to push my creative and technical boundaries, delivering distinctive and high-quality visual outcomes.

WORK EXPERIENCE

Goku Media | 3D Generalist / Event Visual / CGI 2024 - 2025

- Created 3D motion graphic advertisements for commercial products using C4D and After Effects.
- Designed and animated promotional visuals tailored for digital marketing and brand campaigns.
- Produced large-scale LED visuals for live music events and entertainment shows across Vietnam.
- Collaborated with creative teams to deliver high-impact visuals under tight deadlines.
- Specialized in blending cinematic motion with brand-driven storytelling through 3D graphics.

Philia DX | 3D Generalist / UE Artist / Trainee 03/2024 - 06/2024

- Produced virtual content using Unreal Engine: Developed and executed virtual advertising projects
- Commercial projects: Participated in designing and optimizing files for advertising campaigns.
- Photogrammetry optimization: Utilized photogrammetry techniques to create realistic virtual products for website displays, streamlining the workflow for higher efficiency and visual accuracy.

Teknix Corporation | 3D Design / Visual Developer 2022 - 2023

- Facilitated communication between design teams, ensuring smooth collaboration on project proposals and outcomes.
- Contributed to 3D production and mobile game development, delivering high-quality assets.

EDUCATION

Master of Animation, Games and Interactivity 2025 - Present

RMIT University Melbourne Australia

- Major in Animation field

Bachelor of Design, Digital Media 2020 - 2024

RMIT University Viet Nam

- Relevant coursework in Digital Media

TECHNICAL & SOFTWARE SKILLS

- Technical Skills:** Digital Media, Motion Graphic, Animation, Lighting Look-dev, Environment Layout, Modelling.
- Software Skills:** Blender, Cinema4D, Adobe Creative Suite,
- Languages:** Vietnamese, English.